

Contents

Preface	xi
The Big Picture	1
Idempotents Among Partisan Games ELWYN BERLEKAMP	3
On the Lattice Structure of Finite Games DAN CALISTRATE, MARC PAULHUS, AND DAVID WOLFE	25
More Infinite Games JOHN H. CONWAY	31
Alpha-Beta Pruning Under Partial Orders MATTHEW L. GINSBERG AND ALAN JAFFRAY	37
The Abstract Structure of the Group of Games DAVID MOEWS	49
The Old Classics	59
Higher Nimbers in Pawn Endgames on Large Chessboards NOAM D. ELKIES	61
Restoring Fairness to Dukego GREG MARTIN	79
Go Thermography: The 4/21/98 Jiang–Rui Endgame BILL SPIGHT	89
An Application of Mathematical Game Theory to Go Endgames: Some Width-Two-Entrance Rooms With and Without Kos TAKENOBU TAKIZAWA	107
Go Endgames Are PSPACE-Hard DAVID WOLFE	125

Global Threats in Combinatorial Games: A Computation Model with Applications to Chess Endgames	137
FABIAN MÄSER	
The Game of Hex: The Hierarchical Approach	151
VADIM V. ANSHELEVICH	
Hypercube Tic-Tac-Toe	167
SOLOMON W. GOLOMB AND ALFRED W. HALES	
Transfinite Chomp	183
SCOTT HUDDLESTON AND JERRY SHURMAN	
A Memory Efficient Retrograde Algorithm and Its Application to Chinese Chess Endgames	213
REN WU AND DONALD F. BEAL	
The New Classics	229
The 4G4G4G4G4 Problems and Solutions	231
ELWYN BERLEKAMP	
Experiments in Computer Amazons	243
MARTIN MÜLLER AND THEODORE TEGOS	
Exhaustive Search in Amazons	261
RAYMOND GEORG SNATZKE	
Two-Player Games on Cellular Automata	279
AVIEZRI S. FRAENKEL	
Who Wins Domineering on Rectangular Boards?	307
MICHAEL LACHMANN, CRISTOPHER MOORE, AND IVAN RAPAPORT	
Forcing Your Opponent to Stay in Control of a Loony Dot-and-Boxes Endgame	317
ELWYN BERLEKAMP AND KATHERINE SCOTT	
$1 \times n$ Konane: A Summary of Results	331
ALICE CHAN AND ALICE TSAI	
1-Dimensional Peg Solitaire, and Duotaire	341
CRISTOPHER MOORE AND DAVID EPPSTEIN	
Phutball Endgames Are Hard	351
ERIK D. DEMAINE, MARTIN L. DEMAINE, AND DAVID EPPSTEIN	
One-Dimensional Phutball	361
J. P. GROSSMAN AND RICHARD J. NOWAKOWSKI	

A Symmetric Strategy in Graph Avoidance Games	369
FRANK HARARY, WOLFGANG SLANY, AND OLEG VERBITSKY	
A Simple FSM-Based Proof of the Additive Periodicity of the Sprague–Grundy Function of Wythoff’s Game	383
HOWARD LANDMAN	
Puzzles and Life	387
The Complexity of Clickomania	389
THERESE C. BIEDL, ERIK D. DEMAINE, MARTIN L. DEMAINE, RUDOLF FLEISCHER, LARS JACOBSEN, AND IAN MUNRO	
Coin-Moving Puzzles	405
ERIK D. DEMAINE, MARTIN L. DEMAINE, AND HELENA A. VERRILL	
Searching for Spaceships	433
DAVID EPPSTEIN	
Surveys	455
Unsolved Problems in Combinatorial Game Theory: Updated	457
RICHARD K. GUY AND RICHARD J. NOWAKOWSKI	
Bibliography of Combinatorial Games: Updated	475
AVIEZRI S. FRAENKEL	